

Joanna Rogañska-Gałka  
**UI/UX designer**

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## EDUCATION

**Design Institute Koszalin**  
**University of Technology**

2007-2011

**Bachelor of Fine Arts**  
in Visual Communication

2011-2013

**Master of Fine Arts**  
in Visual Communication

## SKILLS

Wireframing  
Prototyping  
UI design  
Personas  
Responsive web design  
Workshops  
Analytics  
User testing  
Scrum  
Agile

## CERTIFICATES

**Accessibility: How to Design for All**  
The Interaction Design Foundation

**Conducting Usability Testing**  
The Interaction Design Foundation

**Professional Scrum Master I (PSM I)**  
Scrum.org

## TOOLS

Sketch  
Adobe XD  
Zeplin  
Photoshop  
Illustrator  
After Effects

## LANGUAGES

Polish (native)  
English (upper-intermediate)

## WORK EXPERIENCE

**Tieto Support Services** - [www.tieto.com](http://www.tieto.com)

- **Senior User Interface Designer** Jan 2021 - Present
- **User Interface Designer** Aug 2018 – Jan 2021
  - creating UI designs of digital services for welfare sector customers in Sweden
  - collaborating with product owners, UX/UI designers and engineers to help define product requirements
  - ensuring compliance with accessibility guidelines
  - providing a consistent look across developing software
  - managing project lifecycle

**Locon** - [www.locon.pl](http://www.locon.pl)

- **Graphic Designer** Aug 2016 - Jul 2018
  - creating user interfaces for mobile apps and websites
  - designing landing pages, mailings
  - creating promo videos
  - generating design presentations for clients

**Huuuge Games** - [www.huuugegames.com](http://www.huuugegames.com)

- **Promo Artist** Feb 2016 - Jul 2016
  - creating user interfaces and graphics for mobile games
  - developing promotional materials
  - cooperation with the marketing department

**Uniquesoft IT Solution**

- **Art Manager** Mar 2014 - Jan 2016
  - lead manager in the design of UI and graphic design
  - assigning tasks to the 8 members of the design team
  - supervision of all design materials in order to ensure quality
  - cooperation with the development department

**IMW Reklama Serwis** - [www.reklama-serwis.pl](http://www.reklama-serwis.pl)

- **Lead Graphic Designer** Feb 2011 - Jan 2014
  - meeting with clients to determine marketing and design
  - managing projects and tasks while under pressure to meet specific deadline
  - presenting the finalised work to the clients and taking their feedbacks
  - creating designs for advertising
- **Graphic Designer** Aug 2008 - Feb 2011
  - developing graphic design projects
  - creating visual communication